# Enhanced Unsatisfiable Cores for QBF: Weakening Universal to Existential Quantifiers

Viktor Schuppan

Viktor.Schuppan@gmx.de http://schuppan.de/viktor/

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# Intro — Some Problems with Natural Formulations as QBF

#### Artificial Intelligence

- Two-player games
- Variants of planning
- Many problems in knowledge representation

### Formal Methods

- Verification: black box design, termination check
- Synthesis

Prototypical PSPACE-complete problem.

#### Idea

- Part of an unsatisfiable formula that is by itself unsatisfiable.
- Typically obtained by syntactic weakening.

### Some Applications

- Causes and explanations of unsatisfiability. (Extends to (un)wanted implications.)
- Via duality: diagnoses and repairs.
- ... and many more ...

#### Fundamental concept in applied logic.

# Introduction — Overview

Quantified Boolean Formulas in Prenex Conjunctive Normal Form

$$\underbrace{Q_1 p_1 \dots Q_n p_n}_{\text{prefix}} \cdot \underbrace{(l_{1,1} \vee \dots \vee l_{1,n_1}) \wedge \dots \wedge (l_{m,1} \vee \dots \vee l_{m,n_m})}_{\text{matrix: (propositional) CNF}}$$

 $Q_i \in \{\exists, \forall\}, p_i \text{ Boolean variables, } I_{i,i'} \text{ literals over } p_1, \dots, p_n.$ 

Existing notion	of	unsat	isfiable	cores:	remove	clauses	from	matrix
$orall p$ . ( $p$ ) $\wedge$ ( $\neg p$ )	,	$\rightsquigarrow$	$\forall p.(p)$	$\wedge (\neg p)$	), ∀p	. (p),	$\forall p$ .(	$\neg p$ ).

#### This paper: additionally weaken $\forall$ to $\exists$

 $\forall p . (p) \land (\neg p) \quad \rightsquigarrow \quad \dots, \quad \exists p.(p) \land (\neg p). \\ \Rightarrow \text{ More causes/explanations of unsatisfiability. (Transfers to repairs.)}$ 

# UCs for QBF in PCNF — Definitions

### Let $\Pi$ . *C* be a QBF in PCNF.

## Definition (C-,Q-, and QC-Core)

- C-Core Remove 0 or more clauses from the matrix C [YM05].
- Q-Core Weaken 0 or more  $\forall$  to  $\exists$  in the prefix  $\Pi$ .
- QC-Core Combined c-core and q-core.

### Definition (Unsatisfiable Core)

Unsatisfiable C-/Q-/QC-Core A c-/q-/qc-core that is unsatisfiable.

### Definition (Minimal Unsatisfiability)

C-Minimally Unsatisfiable Unsatisfiable and no clause can be removed from the matrix C without making the result satisfiable.

Q-Minimally Unsatisfiable Unsatisfiable and no  $\forall$  can be weakened to  $\exists$  in the prefix  $\Pi$  without making the result satisfiable.

# UCs for QBF in PCNF — Example

Consider  $\Pi.C = \forall p.(p) \land (\neg p).$ 

C-Cores: $\Pi.C$ , $\forall p.(p)$ , $\forall p.(\neg p)$ , $\forall p.\top$ Q-Cores: $\Pi.C$ ,<br/> $\exists p.(p) \land (\neg p)$ QC-Cores: $\Pi.C$ ,<br/> $\exists p.(p) \land (\neg p)$ , $\forall p.(\neg p)$ ,<br/> $\exists p.(\neg p)$ , $\forall p.\top$ ,<br/> $\exists p.(\neg p)$ ,

Unsatisfiable cores are red, satisfiable ones are green.

# A2AECC — Q- and QC-Cores as C-Cores

#### Let $\Pi$ . *C* be a QBF in PCNF.

## Definition (A2AECC)

Let  $\Pi' := \Pi, C' := C;$ 

For every  $\forall p_i$  in  $\Pi$ : Let  $p'_i$  be fresh; Replace  $\forall p_i$  with  $\forall p'_i \exists p_i$  in  $\Pi'$ ; Replace C' with  $(p_i \rightarrow p'_i) \land (p_i \rightarrow p'_i) \land C'$ ; Return  $\Pi'.C'$ ;

#### Theorem (Correctness of A2AECC)

Let  $\tilde{P}$  be a subset of the universally quantified variables in  $\Pi$  and let  $\tilde{C}$  be the corresponding clauses added by A2AECC. Then  $\Pi.C$  with variables in  $\tilde{P}$  weakened from  $\forall$  to  $\exists$  is satisfiable iff  $A2AECC(\Pi.C)$  with clauses in  $\tilde{C}$  removed is satisfiable.

#### Use methods and tools for c-cores to obtain q- and qc-cores.

# A2AECC — Example

Consider  $\Pi. C = \forall p.(p) \land (\neg p)$ .  $A2AECC(\Pi. C) = \forall p' \exists p.(p \rightarrow p') \land (p' \rightarrow p) \land (p) \land (\neg p)$ . Treat  $(p \rightarrow p') \land (p' \rightarrow p)$  as clause group [Nad10; LS08].

QC-Core of $\Pi.C$	C-Core of $A2AECC(\Pi.C)$	
$\forall p.(p) \land (\neg p)$	$orall p' \exists p.(p  ightarrow p') \wedge (p'  ightarrow p) \wedge (p) \wedge (p)$	¬ <i>p</i> )
$\forall p.(p)$	$orall p' \exists p.(p  ightarrow p') \wedge (p'  ightarrow p) \wedge (p)$	
$\forall p. (\neg p)$	$\forall p' \exists p. (p  ightarrow p') \land (p'  ightarrow p) \land$ (4)	$\neg p)$
$\forall p. \top$	$orall p' \exists p.(p  o p') \wedge (p'  o p)$	
$\exists p.(p) \land (\neg p)$	$\forall p' \exists p.$ (p) $\land$ (r)	$\neg p)$
$\exists p.(p)$	$\forall p' \exists p. \tag{p}$	
$\exists p.$ $(\neg p)$	$\forall p' \exists p.$ (1)	$\neg p)$
$\exists p. \top$	$\forall p' \exists p. \top$	

Unsatisfiable cores are red, satisfiable ones are green.

#### Implementation

- Extends DepQBF 6.03 [LE17], which provides some basic infrastructure to extract c-cores, with A2AECC.
- $\bullet\,$  Can be used as preprocessor or unsatisfiable c-/q-/qc-core extractor.
- Optionally performs deletion-based minimization [Mar12] with clause set refinement [BLM12].

#### Examples

- 5342 instances from QBFLIB [GNPT]
- Interested in potential to weaken  $\forall$  to  $\exists \Rightarrow$  no preprocessor

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# Experimental Evaluation — Case Studies

### Conformant Planning: Sorting Networks [Rin07]

- Does there exist a sorting network of depth 3 for input sequences of length 6?
  - $\exists$  plan  $\forall$  (input sequence) ...
  - Unsatisfiable core:  $\forall$  over the first number weakened to  $\exists$ .
  - No such sorting network independent of value of the first number.
  - $\Rightarrow$  no such sorting network of depth 3 for input sequences of length 5.



"The entire operation of a simple sorting network" by Oskar Sigvardsson is licensed under CC BY 3.0.

### Two-Player Games: Generalized Connect-4 [GR03]

- Can player 1 enforce a draw on a 2-by-2 board with winning lines of length 2?
  - $\exists$  (move 1 of player 1)  $\forall$  (move 1 of player 2) ...
  - Unsatisfiable core with no  $\forall$  left.
  - Not possible, even if player 1 had full control over the moves of player 2.
- As before but on larger boards and with longer winning lines?
  - $\exists$  (move 1 of player 1)  $\forall$  (move 1 of player 2) ...
  - Unsatisfiable core with a single ∀ left.
  - Game is modeled [GR03] such that player 2 can play an illegal first move, thus forcing a win of player 1.
  - Is this model of the game as intended?



mode	solved instances
no unsatisfiable core	1911
unsatisfiable c-core	1830
c-minimally unsatisfiable c-core	1682
unsatisfiable q-core	1649
q-minimally unsatisfiable q-core	1139
unsatisfiable qc-core	1551
q-,c-minimally unsatisfiable qc-core	927

# Related Work

#### • [RSMB14]: most closely related

- introduces soft variables: may be placed at different positions in prefix, subject to preference function;
- maximises preference function while maintaining satisfiability;
- uses generalized version of A2AECC to reduce to weighted partial MaxSAT (we discovered our transformation independently);
- differences:
  - makes no connection to unsatisfiable cores,
  - still satisfiable vs. still unsatisfiable,
  - always maximum vs. optionally minimal,
  - does not optimize the matrix.
- [YM05; KZ06; IJM13; LE15]: compute c-cores.
- [BLB10]: manipulates quantifiers when minimizing failure-inducing input.
- [LB11; LES16]: refer to weakening ∀ to ∃ as "quantifier abstraction" and "existential abstraction".

#### Summary

- Propose to weaken  $\forall$  to  $\exists$  in QBF unsatisfiable cores.
- Obtain additional causes of unsatisfiability.
- Implementation: enhanced UCs obtained in many instances.
- Case studies: enhanced unsatisfiable cores provide useful information.

#### Potential Future Work

- Understand impact of A2AECC transformation on different solvers.
- Avoid use of A2AECC transformation.
- Other logics with quantification.

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